



TAC PRO
SHOOTING CENTER

TAC PRO SHOOTING CENTER

TACTICAL PROFESSIONALS INC.

35100 North State Hwy 108
Mingus, TX 76463-6405
Tel (254) 968-3112
Fax (254) 968-5857
email@tacproshootingcenter.com

COMBAT PISTOL MATCH

Date: Saturday, May 11, 2024

Range Brief: 8:30am Start Time: 9:00am

Entry Fee: \$60 members, \$75 for non-members

Description: This is a Tactical Combat Pistol match to increase your awareness of your abilities and tactics under stress. It will utilize a minimum of one pistol with two spare magazines (ie: three mags total). Participants may carry a back up pistol. The stages will not be published prior to the match. These stages will strive to present realistic use of the firearm involved as needed in your tactical environment. Duty Rigs and/or conceal carry may be worn for the match but is not required.

Stages of Fire: To be compiled by Bill Davison to increase your awareness for the limitations of you and your handgun. They will involve realistic problems that you have to solve.

Entries: Slots are limited to 72 entries. Please send your entries in early as we will not accept more than 80 shooters for this match. As of two weeks before the match (ie the 2^{7th} of April), entries will be **non-transferable and non-refundable.**

Rules: As per *Cold Range* Rules

Handgun: Bring what you carry.

Note: No changes to the configuration of any firearm will be allowed during the match

Please cut at line and return to Tac Pro Shooting Center.

NAME _____ 2024 Combat Pistol

ADDRESS _____

CITY STATE ZIP _____

EMAIL ADDRESS _____

TELEPHONE _____

ENTRY FEE \$60 MEMBERS \$75 NON-MEMBERS Make checks payable to Tac Pro Shooting Center

Match T-shirts will be available for pre-order and pickup on the day of the match. Please indicate size and quantity here and include \$26 per shirt (S-XL) or \$31 (2XL – 4XL) with your entry form. Lunch is included for the competitor. Any additional guests can eat for \$5. Please indicated how many extra lunches you are paying for and include with your payment.

T-SHIRTS: SMALL _____ MEDIUM _____ LARGE _____ X-LARGE _____ 2X _____

MAIL ENTRY FORMS TO: Tac Pro Shooting Center, 35100 N. State Hwy 108, Mingus, TX 76463-6405

Or email to: email@tacproshootingcenter.com

Targets

“No Shoot” Targets - Stages of fire may involve designated "no shoot" targets, denoting hostages or innocent bystanders. Anyone shooting a “No Shoot” will be heavily penalized as in real life.

These targets may be designated in various ways, and may require a judgment call by the competitor. An example of this may require the competitor to engage only targets that are visibly armed, with unarmed targets being considered "no shoot" targets.

Scoring Steel - Steel will consist of round or square plates, "pepper popper"-style targets, or “flash” / “flag” targets. All steel targets must fall or turn 45 degrees to be scored. Steel may not be engaged closer than 10 yards.

Hardcover Steel - "Hardcover" targets may be used to obscure other scoring targets from point of view or aim.

Reactive Targets - Other reactive targets may be deployed during a course of fire. Descriptions will be given during the match briefing.

Holsters

Bring what you wear.

Cold Range

All weapons are to be unloaded prior to the commencement of the match.

Loading/Unloading of weapons will be performed only under the direction of a Range Officer.

Match Disqualification

Downed Weapon - Any loaded weapon dropped on the range before, during or after a course of fire will result in a match DQ.

180 Degree - Any weapon pointed in a unsafe direction during a course of fire will result in a match DQ.

Sweeping/Covering - Any competitor's muzzle/barrel that points or covers any competitor's body or portion of body at any time during the match will receive a match DQ.

Accidental/Negligent Discharge - Any bullet not directed at an intended target, or impacting within 3 meters of the competitor, or any bullet that goes beyond the berm/designated impact area will result in a match DQ.

Unsportsman-like Conduct – Ungentlemanly conduct will result in a match DQ.